

# ***Beastie In For Checkup: Analyzing FreeBSD with LockDoc***

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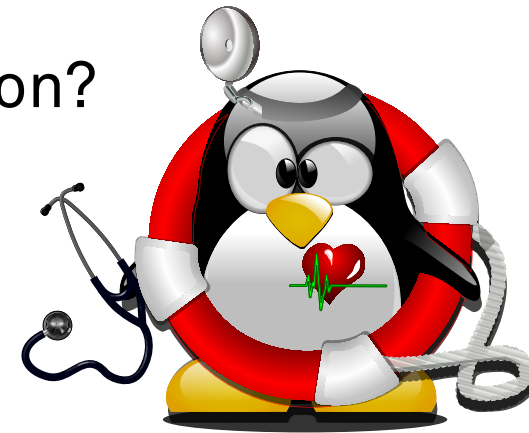
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<https://ess.cs.tu-dortmund.de/~al>

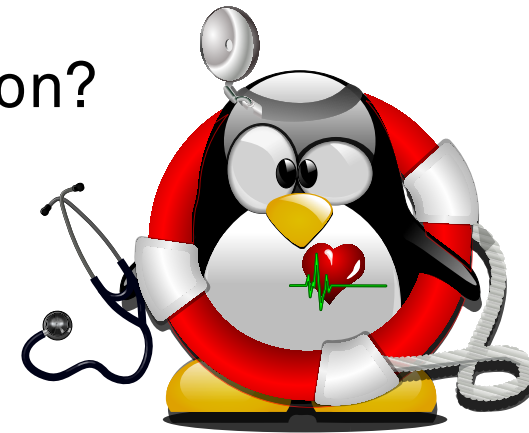
# What is LockDoc?

- Tracks **locking pattern** and **data-structure** accesses
- **Recording** performed under a **load**
- Generates documentation, and locates locking bugs
- **Validate** existing locking **documentation**
  - Does the code adhere to the documentation?
- LockDoc study on Linux [3]
  - Validate documentation of 5 data type
  - 53 % of all observed fields accessed consistently with their doc.



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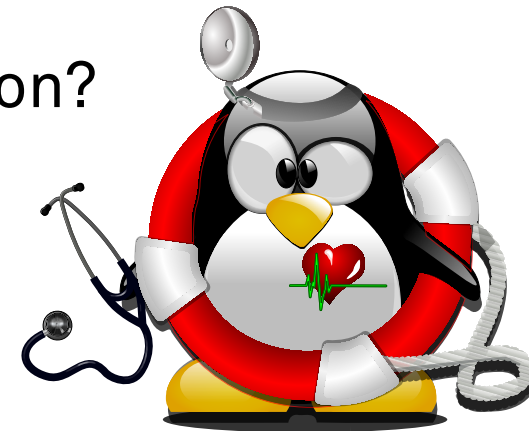
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- Word-size variables can be accessed without locks
- If no concurrency takes place, no locks needed
- No locks if consistency does not matter

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→ Real bugs?  
→ Issues with LockDoc?

# Locking Documentation in FreeBSD

```
/*
 * Reading or writing any of these items requires
 * holding the appropriate lock.
 *
 * Lock reference:
 * c - namecache mutex
 * i - interlock
 * l - mp mnt_listmtx or freelist mutex
 * I - updated with atomics, 0->1 and 1->0
 *     transitions with interlock held
 * m - mount point interlock
 * p - pollinfo lock
 * u - Only a reference to the vnode is needed to
 *     read.
 * v - vnode lock
 *
 * Vnodes may be found on many lists. The general way
 * to deal with operating
 * on a vnode that is on a list is:
 * 1) Lock the list and find the vnode.
 * 2) Lock interlock so that the vnode does not go
 *     away.
 * 3) Unlock the list to avoid lock order reversals.
 * 4) vget with LK_INTERLOCK and check for ENOENT, or
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sys/sys/vnode.h
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sys/sys/vnode.h

```
struct vnode {
    // [...]
    short v_irflag; /* i frequently read flags */
    seqc_t v_seqc; /* i modification count */
    // [...]
    /*
     * Filesystem instance stuff
     */
    struct mount *v_mount; /* u [...] */
    TAILQ_ENTRY(vnode) v_nmntvnodes; /* m [...] */
    // [...]
};
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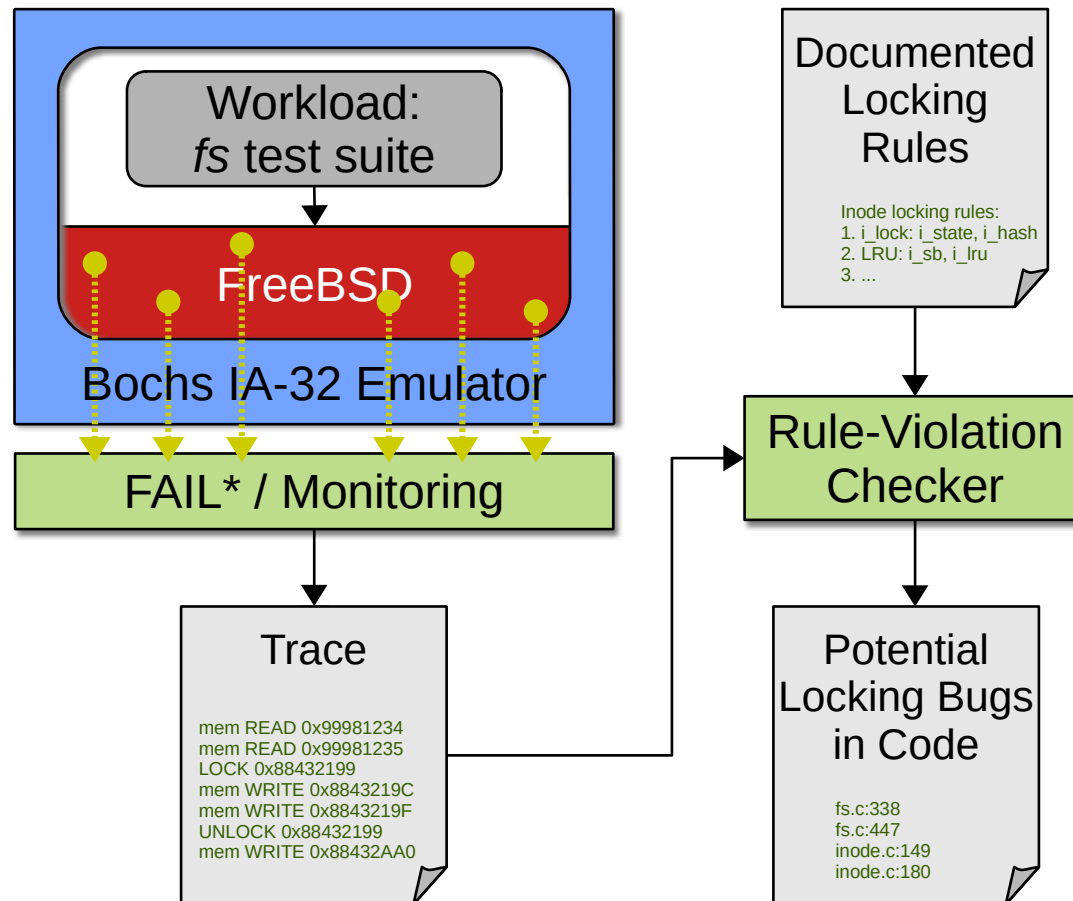
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```

# LockDoc – A Different Approach



# Instrumentation / Experiment Setup

- i386 FreeBSD 13.0 (Git commit *2134e85bc*)
- Instrument FreeBSD's *Witness* system [2]
  - Uses same lock model as LockDoc: read lock, write lock, rw lock
  - Automatically instrument all lock operations
  - 8 different types recorded: *hardirq*, *lockmgr*, *rm*, *rw*, *sleepable rm*, *sleep mutex*, *spin mutex*, and *sx*
- Using *fs* test suite from *Linux Test Project* as workload
- 26.43 hours runtime (20.22 minutes in a real vm)

# FreeBSD Results (1)

- 4 data types: *vnode*, *mount*, *buf*, and *bufobj*
- *bufobj* is embedded in *vnode*

Data Type	#R	#No	#Ob	✓ (%)	~ (%)	✗ (%)
vnode	82	9	73	72.60	27.40	0.00
mount	38	7	31	74.19	25.81	0.00
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Read of  
*buf.b\_error*

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72.41 %

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Data Type	#R	#No	#Ob	✓ (%)	~ (%)	✗ (%)
vnode	82	9	73	72.60	27.40	0.00
mo						.00
buf						.43

→ What about the remaining 27.59 %?



# FreeBSD Results (2)

$$0,9 \leq s_r < 1$$

<sup>1</sup><https://lists.freebsd.org/archives/freebsd-fs/2021-August/000371.html>

<sup>2</sup><https://github.com/freebsd/freebsd-src/blob/main/sys/ufs/ufs/inode.h#L75>

## FreeBSD Results (2)

- Inspecting tuples with relative support  $0,9 \leq s_r < 1$ 
  - 11 tuples found
  - 9 false positives
    - No locks needed due to domain-specific knowledge<sup>1</sup>
    - Unguarded NULL-pointer checks
    - Locking pattern not covered by LockDoc<sup>2</sup>:
      - a Acquire *vnode lock* exclusively
      - b Use *vnode lock* in shared mode + *interlock*

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      - b Use *vnode lock* in shared mode + *interlock*
  - 2 real bugs
    - Relative support of 97.3 % and 96.2 %
    - Unguarded write to *buf.b\_vflags* and read of *buf.b\_blkno*



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# Locking Bug 1

- Unguarded write to *buf.b\_vflags*

```

4 sys/ufs/ffs/ffs_vnops.c
@@ -321,8 +321,9 @@ ffs_syncvnode(struct vnode *vp, int waitfor, int flags)
321 321         if (BUF_LOCK(bp,
322 322             LK_EXCLUSIVE | LK_SLEEPFAIL | LK_INTERLOCK,
323 323             BO_LOCKPTR(bo)) != 0) {
324 324             + BO_LOCK(bo);
324 325             bp->b_vflags &= ~BV_SCANNED;
325 325             - goto next;
326 326             + goto next_locked;
326 327         }
327 328     } else
328 329         continue;

```

```

2 sys/ufs/ffs/ffs_softdep.c
@@ -7546,7 +7546,9 @@ trunc_dependencies(ip, freeblks, lastlbn, lastoff, flags)
7546 7546         BO_LOCK(bo);
7547 7547         goto cleanrestart;
7548 7548     }
7549 7549     + BO_LOCK(bo);
7549 7550     bp->b_vflags |= BV_SCANNED;
7551 7551     + BO_UNLOCK(bo);
7550 7552     bremfree(bp);
7551 7553     if (blkoff != 0) {
7552 7554         allocbuf(bp, blkoff);

```

<https://github.com/freebsd/freebsd-src/commit/e3d675958539eee899d42438f5b46a26f3c64902>

# Locking Bug 2

- Unguarded read of *buf.b\_blkno*

```

11 sys/kern/vfs_cluster.c
@@ -646,7 +646,7 @@ void
646 cluster_write(struct vnode *vp, struct vn_clusterw *vnc,
647 u_quad_t filesize, int seqcount, int gbflags)
648 {
649     daddr_t lbn;
649     + daddr_t lbn, pbn;
650     int maxclen, cursize;
651     int lblocksize;
652     int async;

@@ -753,14 +753,16 @@ cluster_write(struct vnode *vp, struct
753 bp->b_blkno == bp->b_lblkno &&
754 (VOP_BMAP(vp, lbn, NULL, &bp->b_blkno, &maxclen,
755 NULL) != 0 || bp->b_blkno == -1)) {
756     + pbn = bp->b_blkno;
757     bawrite(bp);
758     vnc->v_clen = 0;
758     - vnc->v_lasta = bp->b_blkno;
759     + vnc->v_lasta = pbn;
759     vnc->v_cstart = lbn + 1;
760     vnc->v_lastw = lbn;
761     return;
762 }
763 vnc->v_clen = maxclen;
765     + pbn = bp->b_blkno;
766     if (!async && maxclen == 0) { /* I/O not contiguous
767         vnc->v_cstart = lbn + 1;
768         bawrite(bp);

@@ -774,6 +774,7 @@ cluster_write(struct vnode *vp, struct vn_clusterw *vnc, struct
774     * are operating sequentially, otherwise let the buf or
775     * update daemon handle it.
776     */
779     + pbn = bp->b_blkno;
777     bdwrite(bp);
778     if (seqcount > 1) {
779         cluster_wbuild_wb(vp, lblocksize, vnc->v_cstart,

@@ -785,15 +785,17 @@ cluster_write(struct vnode *vp, struct vn_clusterw *vnc, struct
785     /*
786     * We are low on memory, get it going NOW
787     */
791     + pbn = bp->b_blkno;
788     bawrite(bp);
789     } else {
790     /*
791     * In the middle of a cluster, so just delay the I/O for now.
792     */
797     + pbn = bp->b_blkno;
793     bdwrite(bp);
794     }
795     vnc->v_lastw = lbn;
796     - vnc->v_lasta = bp->b_blkno;
801     + vnc->v_lasta = pbn;
797     }
798     /*
799     */

```

<https://github.com/freebsd/freebsd-src/commit/5cc82c5>

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- Unguarded read of *buf.b\_blkno*

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801 + vnc->v_lasta = pbn;
797 802 }
798 803
799 804 /*

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  - 2 real bugs
    - Relative support of 97.3 % and 96.2 %
    - Unguarded write to *buf.b\_vflags* and read of *buf.b\_blkno*
- *Taking samples from tuples with relative support  $s_r < 0.9$* 
  - *buf.b\_qindex* and *buf.b\_subqueue* are “Protected by the *buf* queue lock”<sup>1</sup>

<sup>1</sup> cf. sys/sys/buf.h, line 96

## FreeBSD Results (3)

- *buf.b\_qindex* and *buf.b\_subqueue* are  
“Protected by the buf queue lock”<sup>1</sup>

The “buf queue lock”:

```
struct bufqueue {
    struct mtx_palign bq_lock;
    // [...]
};
```

Multiple buf queues exist:

```
struct bufdomain {
    struct bufqueue bd_subq[MAXCPU + 1]; /* [...] */
    struct bufqueue bd_dirtyq;
    struct bufqueue *bd_cleanq;
    struct mtx_palign bd_run_lock;
    // [...]
};
```

- Multiple locks exist:
  - ***bq\_subq.bq\_lock***
  - ***bq\_dirtyq.bq\_lock***
- Accesses are split across them

<sup>1</sup> cf. sys/sys/buf.h, line 96



# Summary

- 72.41 % of all observed fields adhere to locking documentation
- Using sound locking documentation to search for bugs
  - Found limitations of LockDoc
  - Found **2 locking bugs**
- Outlook
  - Integrate lock classes, e.g., *bq\_subq.bq\_lock* ↔ *bq\_dirtyq.bq\_lock*
  - Further investigate rules with rel. support < 90 %

# References

- [1] Robert Love. 2010. *Linux Kernel Development* (3rd ed.).
- [2] Marshall Kirk McKusick, George V. Neville-Neil, and Robert N. M. Watson. 2014. *The Design and Implementation of the FreeBSD Operating System*.
- [3] Alexander Lochmann, Horst Schirmeier, Hendrik Borghorst, and Olaf Spinczyk. 2019. *LockDoc: Trace-Based Analysis of Locking in the Linux Kernel*. EuroSys'19.
- [4] <https://github.com/linux-test-project/ltp>