

Optimization of Communication-bound Applications

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How to Become Faster

Where we come from:

- ▶ **Molecular Dynamics Simulations** (MDS) on HPC Clusters in Jülich
- ▶ project FMHub (FMSolvr → Laura Morgenstern)

Computation:

- ▶ use faster/more processors
- ▶ improve methods
- ▶ improve resource awareness
- ▶ adaptive algorithms

**struggle with communication
overhead**

Communication:

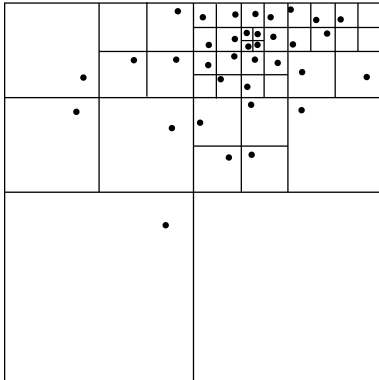
- ▶ apply efficient communication schemes
- ▶ analyze the impact of message load
- ▶ adaptive algorithms

Structure

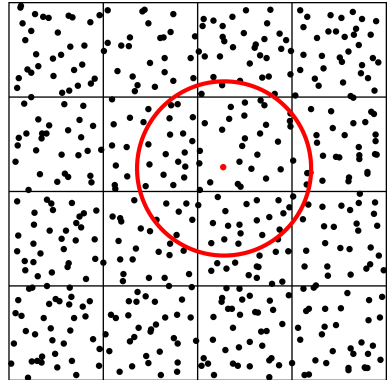
1. Particle Simulation
2. Communication
3. Modeling
4. Summary

Particle Simulation

Spatial Decomposition and Range Limit

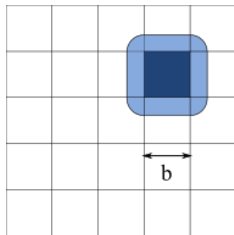


Sparse particle system

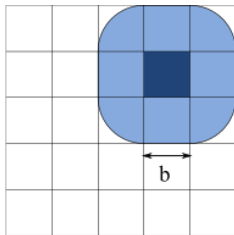


Dense particle system

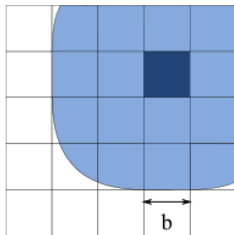
Cut-off Radius R_{cut}



(a)



(b)



(c)

Import area (light blue) of the dark blue target box with different R_{cut}

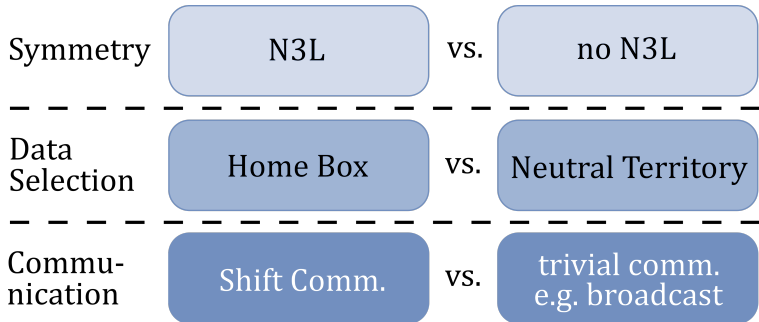
(a) $R_{\text{cut}} < b$

(b) $R_{\text{cut}} = b$

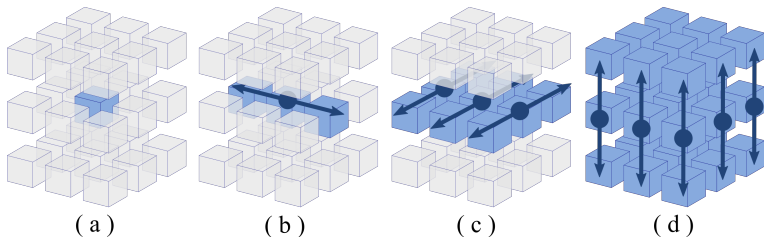
(c) $R_{\text{cut}} > b$

Communication

Categorization [Werner et al., 2022]



Fast Parallel Algorithms for Short-range Molecular Dynamics [Plimpton, 1995]

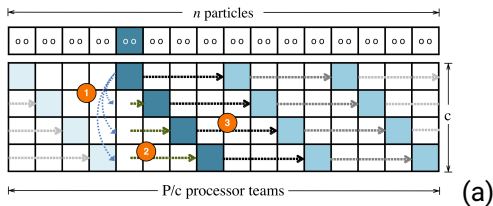


Full-Shell Shift:

- (a) start of data distribution of blue box
- (b) data distributed along dimension 1
- (c) accumulated row data distributed along dimension 2
- (d) accumulated plane data distributed along dimension 3

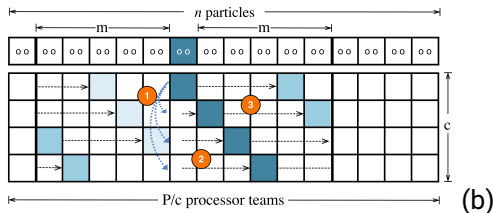
A Communication-Optimal N-Body Algorithm for Direct Interactions

[Driscoll et al., 2013]



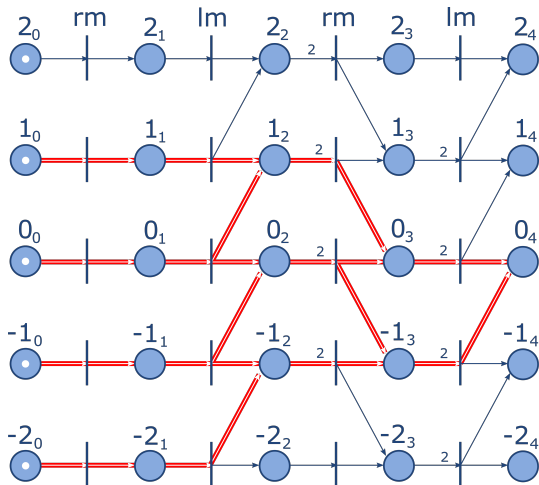
Team Shift:

- (a) Team Shift for atom decomposition
- (b) team Shift for spatial decomposition



Modeling

Petri Nets



local view on data/
time dependency of
node 0 and its neigh-
bors

global view requires
a net where all nodes
are connected or
folding

(max,+) Algebra

(max,+)

$$a \oplus b = b \oplus a = \max\{a, b\}$$

$$a \otimes b = b \otimes a = a + b$$

(max,+) and Matrices

$$A \otimes B = \left[\sum_{k=1}^m a_{ik} \otimes b_{kj} \right]$$

(max,+) Matrices and Petri nets

- ▶ path from place x to place $y \rightarrow A_{xy} =$ transition time
- ▶ calculate longest path of length n : $A^* \cdot \vec{x} = \vec{v}$

with $A^* = I \oplus A \oplus A^2 \oplus \dots \oplus A^{n-1}$ where $A^k = \bigotimes_{i=1}^k A$

Summary

Current goals:

- ▶ finding efficient communication schemes for MDS ✓
- ▶ being able to formally compare them

We have:

- ▶ Shift and Team Shift
- ▶ **local model** of Shift and Team Shift with Petri nets and $(\max,+)$ algebra

We want:

- ▶ **global model** of Shift and Team Shift with Petri nets and $(\max,+)$ algebra
- ▶ **in the long run:** an (adaptive) communication module for the FMSolv_r (especially for the P2P and M2L stages)

Thank You

Bibliography



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Plimpton, S. (1995).

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